

9A0-901 Photoshop

Adobe Flash Lite 1.1 Mobile Developer Certification Exam

Practice Exam: 9A0-901 Exams

Exam Number/Code: 9A0-901

Exam Name: Flash Lite 1.1 Mobile Developer Certification Exam

Questions and Answers: 108 Q&As

([Photoshop](#))



Exam : [9A0-901](#)

"Flash Lite 1.1 Mobile Developer Certification Exam", also known as 9A0-901 exam, is a Adobe certification. With the complete collection of questions and answers, TestInside has assembled to take you through 108 Q&As to your 9A0-901 Exam preparation. In the 9A0-901 exam resources, you will cover every field and category in Adobe Certification helping to ready you for your successful Adobe Certification.

Quality and Value for the 9A0-901 Exam TestInside Practice Exams for Adobe **Photoshop** Certification 9A0-901 are written to the highest standards of technical accuracy, using only certified subject matter experts and published authors for development.

TestInside provide the professional Q&A.

1. We offer free update service for three month.

After you purchase our product, we will offer free update in time for three month.

2. High quality and Value for the 9A0-901 Exam.

9A0-901 simulation test questions, including the examination question and the answer, complete by our senior IT lecturers and the Photoshop product experts, included the current newest 9A0-901 examination questions.

3. 100% Guarantee to Pass Your Photoshop exam and get your Photoshop Certification.

If you do not pass the Adobe Certification 9A0-901 exam (Flash Lite 1.1 Mobile Developer Certification Exam) on your first attempt using our TestInside testing engine and pdf file, we will give you a FULL REFUND of your purchasing fee.

use TestInside 9A0-901 Q&A ensure you pass the exam at your first try.

TestInside professional provide Photoshop 9A0-901 the newest Q&A, completely covers 9A0-901 test original topic. With our complete Photoshop resources, you will minimize your Photoshop cost and be ready to pass your 9A0-901 tests on Your First Try, 100% Money Back Guarantee included!

[Adobe 9A0-901](#) Test belongs to one of the Photoshop certified test, if needs to obtain the Photoshop certificate, you also need to participate in other related test, the details you may visit the [Photoshop](#) certified topic, in there, you will see all related Photoshop certified subject of examination.

TestInside Testing Engine Features

Comprehensive questions and answers about 9A0-901 exam

9A0-901 exam questions accompanied by exhibits

Verified Answers Researched by Industry Experts and almost 100% correct

9A0-901 exam questions updated on regular basis

Same type as the certification exams, 9A0-901 exam preparation is in multiple-choice questions (MCQs).

Tested by multiple times before publishing

Try free 9A0-901 exam demo before you decide to buy it in Test-Inside.com.

Note: This pdf demo do not include the question's picture.

Exam : Adobe 9A0-901

Title : Flash Lite 1.1 Mobile Developer Certification Exam

1. What is the default frame rate for Flash Lite 1.1 documents?

- A.10
- B.12
- C.24
- D.30

Answer: B

2. When writing code for a "Key Catcher" button, what code snippet would listen for the right-hand soft key on the handset?

- A.on(keyPress "<Soft2>") { }
- B.on(keyPress "<Right>") { }
- C.on(keyPress "<PageUp>") { }
- D.on(keyPress "<PageDown>") { }

Answer: D

3. What method CANNOT be used to transfer a Flash Lite 1.1 file to a mobile device, even if the device supports the capability?

- A.USB
- B.SMS
- C.MMS
- D.811.a/b/g
- E.Bluetooth

Answer: B

4. When deploying a game for use on Symbian phones with the Flash Lite 1.1 player pre-installed, what freely available tool can be used to create an installer (.sis file)?

- A.unsis.exe
- B.makesis.exe
- C.sismaker.exe
- D.mromize.exe

Answer: B

5. When playing a game written for the Symbian standalone Flash Lite 1.1 player, what happens to the game application when a user receives a call?

- A.Exits.
- B.Automatically pauses until the call is terminated.
- C.Carries on playing while the call is in progress.
- D.The game restarts when the call is terminated.

Answer: B

6. What does the file extension SIS refer to when packaging Flash Lite applications for deployment on a device?

- A.Small installation system
- B.Small information system

- C.Scalable installation system
- D.Symbian installation system
- E.Symbian information system
- F.Scalable information system

Answer: D

7. Which transmission protocol provides the fastest data transfer rate for Flash Lite?

- A.GSM
- B.GPRS
- C.CDMA-1
- D.3G/EDGE

Answer: D

8. What is the likely cause of a Flash Lite error 3 - "corrupt SWF data" when attempting to load sample.swf using loadMovieNum?

- A.The SWF file contains Flash 4 fscommands
- B.The SWF file was published with Flash 4 settings
- C.The SWF file was published as Flash Lite 1.1 content
- D.Optimize Flash Lite 1.1 in the Publish settings was used
- E.The SWF file was published with Flash 5 or greater settings
- F.The SWF file loaded was published as Flash Lite 1.0 content
- G.Images cannot be embedded in movies loaded with loadmovienum or loadmovie commands

Answer: E

9. What unique code is used to distinguish each Symbian based application installed on a device?

- A.UID
- B.IMEI
- C.SymbianID
- D.SID
- E.SSID
- F.DeviceID

Answer: A

10. What will the following code return as a final value for the variable totalResult?

- A.11
- B."11"
- C."101"
- D.empty string

Answer: C

11. What features are supported by Flash Lite 1.1? (Choose THREE)

- A.Video playback
- B.Bitmap images
- C.Flash Remoting
- D.Audio streaming
- E.Frame-based animation
- F.Input and dynamic device text

Answer: BEF

12. Can a Flash Lite application play MP3 audio embedded into a SWF file MovieClip?

- A.No, Flash Lite supports only MIDI audio format.
- B.No, Flash Lite supports only MP4 audio format.
- C.Yes, Flash Lite supports any type of audio format.

D.Yes, but only if the mobile phone supports MP3 audio format.

Answer: D

13. What is the error message displayed in the output window when the line of code shown is included in a Flash Lite 1.1 application?

```
status = fscommand2( "GetNetworkStatus" );
```

A.must export movie as Flash 5 to use this action

B.currently targeted Flash Player does not use ActionScript 2.0

C.currently targeted Flash Player does not support the fscommand2 action

D.fscommand2 command is not supported in the emulator; test it on the device

Answer: D

14. What does GPRS stand for in the mobile industry?

A.General Packet Radio Services

B.General Packet Radar Systems

C.General Packet Radio Systems

D.General Packet Radar Services

E.Global Positioning Radio Services

F.Global Positioning Radio Systems

Answer: A

15. What file type is used to install games and applications to Symbian handsets?

A.ZIP

B.MSI

C.SIS

D.TAR

Answer: C

16. What is the best solution to make small text readable on mobile devices?

A.Embedding the font

B.Usage of pixel fonts

C.Setting the textfield rendering property to "Anti-alias for animation"

D.Setting the textfield rendering property to "Bitmap text (no Anti-alias)"

Answer: B

17. What results from the following commands?

A.test1.swf is placed on top of test2.swf

B.test2.swf is placed on top of test1.swf

C.test1.swf and test2.swf exist on the same level

D.test1.swf is replaced with test2.swf on the same depth

E.the second loadMovieNum returns a compile time error

Answer: B

18. Given the pictured device, what labeled keys are unavailable for access from Flash Lite 1.1 content?

A.F, D, E

B.A, C, B

C.E, B, A

D.A, D, E

E.B, F, E

Answer: A

19. While in emulator mode, what happens when the content type of a Flash Lite application is switched from "Standalone player" to "Wallpaper" in the device publish settings?

- A.stage size changes immediately
 - B.extra code is added to the ActionScript layer
 - C.frame rate of the document is adjusted to fit the new content type requirements
 - D.list of available devices displays the supported devices for the new content type
- Answer: D

20. What is the value of myVar in the following command?

myVar = _capCompoundSound

- A.1 if Flash Lite can process compound sound, 0 if it cannot
- B.1 if Flash Lite can process compound sound, undefined if it cannot
- C.depends on the number of sounds the device can play simultaneously
- D.depends on the number of sounds the installed version of Flash Lite can play simultaneously

Answer: B

[**More 9A0-901 Information**](#)

Related 9A0-901 Exams

- [9A0-094](#) Adobe® Photoshop CS4 ACE Exam

- [9A0-090](#) Adobe Dreamweaver CS4 ACE Exam

- [9A0-096](#) Adobe AfterEffects CS4 Exam

- [9A0-702](#) ColdFusion MX 7 Developer Exam

- [9A0-088](#) Adobe Illustrator CS4 Exam

- [9A0-086](#) Adobe InDesign CS4 Exam

- [9A0-066](#) Adobe ColdFusion 8 ACE Exam

- [9A0-701](#) ColdFusion MX Developer Exam

- [9A0-067](#) Premiere/Encore/OnLocation@ CS3 ACE Exam

- [9A0-064](#) Adobe Flash Lite 2.0 Mobile Developer Exam

- [9A0-084](#) Adobe Acrobat 9 Professional ACE Exam

- [9A0-802](#) Certified Macromedia Dreamweaver MX 2004 Developer Exam

- [9A0-060](#) Adobe After Effects 7.0 Professional ACE Exam

- [9A0-054](#) Adobe Photoshop CS3 ACE Exam

- [9A0-038](#) Adobe GoLive CS ACE Exam

- [9A0-034](#) Adobe Acrobat Professional 6.0 Product Proficiency Exam

- [9A0-310](#) Adobe Flex 2 Developer Exam

- [9A0-040](#) Adobe Premiere Pro ACE Exam

- [9A0-055](#) Adobe InDesign CS3 ACE Exam

- [9A0-068](#) After Effects@ CS3 ACE EXAM

Other Adobe Exams

- | | | | | | | | |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <u>9A0-086</u> | <u>9A0-310</u> | <u>9A0-085</u> | <u>9A0-061</u> | <u>9A0-082</u> | <u>9A0-035</u> | <u>9A0-026</u> | <u>9A0-080</u> |
| <u>9A0-081</u> | <u>9A0-090</u> | <u>9A0-701</u> | <u>9A0-057</u> | <u>9A0-089</u> | <u>9A0-042</u> | <u>9A0-602</u> | <u>9A0-803</u> |
| <u>9A0-031</u> | <u>9A0-094</u> | <u>9A0-063</u> | <u>9A0-032</u> | | | | |